Arts

Founded in 2017[1], Sustainable Data (Nasdaq "STDT") is the worldwide leader in software for personal and virtual characters social computing. The company offers a wide range of products and services designed to empower people and enrich their life experience through sustainable data processing of real-virtual data recycle and reuse— any time, any place and on any device.

The data mass production has been democratised in our age. While most of individuals remain at the stage of user, only few are developers and programmers. However, only data collectors are able to capitalise data and to create market value.



Sustainable data is a futuristic software company. This software company publishes different updated products each time in the form of an exhibition. This exhibition is the 3rd public update to provide visitors with access to the latest update of exhibition "product." - the latest product was built mainly in response to the popularization of 5G.

Through this product launch, we continue to create a modern culture in the near future, imagine the construction of science and technology, and combine the popular culture of today's society with Popular, what new ethics and feelings will be produced.

In fragmented societies, real-time network transmissions, and updated network infrastructure, we move in high-speed travel to different spaces; while building and spreading our selves in multiple terminals and databases.

Facial recognition is a part of us, a mobile terminal, as self-architecture. Social software gives us the opportunities to modify online facial features and gender. For example, DeepFake, Realtalk and other





synthetic models computed by deep learning systems are all challenges to our real and virtual boundaries. Sherry Turkle believes that online self is a kind of offline self-expansion space and an experimental field, which combines the above contemporary so that the influence of Goffman's online and offline identity, such technology creation will affect us in the future. Body, identity / image?

The updated latest product, "Internet of faces" will use the face filter as the latest recommendation of our sustainable data network. The old version (Sustainable Data 2.0)[2] has been developed into a variety of cosmetic prostheses that can be self-made in a short period of time and cost-effective; The upgraded version of 3.0 will pursue a more comprehensive high-speed 5G network, how humans can realize their desires faster, can upgrade their real and virtual physical transformation capabilities to become more beautiful and more authentic Internet

[1]In 2017, the first generation in which user customised character visualisation was rejected. IPO schedule was delayed after the disclosure of image campaign, due to overly distorted product appearance and wrong color scheme. Furthermore, the character design and cultivation focused too much on creating a better communication scenario for users and didn't follow the interational trends. Product department disapproved the project due to the reasons listed above.

Disapproval Reason: The narratives of characters filled with too much unexpected landscapes and sonic space constructing with Asian pop music, soap operas, news edit, and distorted scoring.

[2]SD SOCIAL Service release, enabling users to deploy SD SOCIAL with the latest updates - fully automated avatar online interaction. Sustainable Data also announced that just nine months after availability, SD SOCIAL was deployed on a record 68 percent of Social platform worldwide, which is a deployment rate twice that of the previous version. The availability of the Sustainable Data operating system and diminished data protection law concerns have spurred SD SOCIAL deployments at companies such as (Google, Facebook, Instagram) for HR workspace simulation, and the availability of Sustainable Data Interactive kit will further drive SD SOCIAL's deployments.

[3] Turkle,S. (2005) Second Self Computer and the Human Spirit. 20th anniversary ed. London:The

[4] Cuboniks, L. (2018) The Xenofeminist Manifesto A Politics for Alienation. 1st edn. Brooklyn:Verso [5] Zylinska, J. 'Of Swans and Ugly Ducklings: Bioethics between Humans, Animals and Machines', Reality Made Over, 14(2), p125-150

#5G

Most of people think about 5G, they focus on spying activities, national securities or infrastructure competitions between countries. But what 5G really about is the ability to use the least energy to send, process and save abundant amount of data. Once we obtained the processing power and created a connected environment of things, we will finally have free the human's mind, brain, and body.

#neurons #brain_computer_interface

With the brain and computer interface getting better and better, patients with Parkinson's can regain their communication abilities through brain implants, while artificial threads attaches to the electronics collecting neuron signals. These threads can be used collected datas to form patterns that help to anticipate our actions that is starting to formulate in the brain. What we can do better is to intercept these feelings in the brain which you are about to feel, and to provide a choice that, can make sure that feel great. Many literatures are dealing with the anxiety of being replaced or outsmart by the computers, the fact is, it's time to stop our competition with computers or find our definition as human according to what computer is incapable of.

Human need a sense of centrality, in the past we have encounter Copernicus, Darwinism that bring challenges in different context, and human find ways to reassert a centered view of the human within the new context… the computer's threat to the "I" is in many ways similar, but far more relentless. The decentered self and makes it more concrete by modeling mind as a multi-processing machine.[3]

$\#fully_automated_social_inter-action$

In the previous update (Sustainable Data 2.0), we have successfully introduced an automated social interaction space where our avatars which best represents each one of us's virtual social interaction to interact simultaneously with other avatars online. We can move past the long, exhausting, risk of hurting our self esteem process of meeting people that simply just don't fit us.

Our real, physical experiences and relationships to these objects are also contribute hugely to our abilities to function better online. In the internet of faces, 5G brings a future with reduced cost of data transmutation and speed is no longer an issue. We will have a better seamless integration of virtual and real, mind and machine, self and object.

We are adamantly synthetic, unsatisfied by analysis alone. Xenofeminism urges constructive oscillation between description and prescription to mobilize the recursive potential of contemporary technologies upon gender, sexuality and disparities of power. "Xenofeminism is about more than digital

self-defence and freedom from patriarchal networks. [4]

The pursuit of beauty has allowed a more acceptable and affordable price for plastic surgery, injections, and micro surgery. In the 2.0 updates, we bring the affordable prothesis, robotic home surgery assistant and real time data base from the Sustainable Data 2.0 social space (SD Social) where our users can instantly modifying their appearance based on interactive responses collected by avatars at SD Social.

What Foucault describes as technologies of the self— "which permit individuals to effect by their own means or with the help of others a certain number of operations on their own bodies and souls, thoughts, conduct, and a way of being, so as to transform themselves in order to attain a certain state of happiness, purity, wisdom, perfection, or immorality" —have become here another form of disciplinary technologies, whereby an act of self-fashioning partakes of the wider regime of bio-power that disciplines individual bodies and regulates populations.[5]

#seamless_intergration #emotion_control

Sustainable data 3.0 is a revolution on how we can curate our feelings in real and virtual life, in other words, we can have more time and energy to create and think with positive emotions, relaxation and intelligent activities which make us feel elevated. We bring updates that allow our modulated body and prothesis integration have ongoing dialogues of boundaries. We also introduce a predictive maintenance function through our augumented reality so that we can always readjust according to our feeds from the internet of faces in real time, where we create bigger probability to make us feel the emotion we want and we need.

Internet of faces is an ever changing simulation for contemporary humans. Our look is never out of place, is always updated, connected and talking to each other. We bring out the best version of ourselves and together with technology, things, and each other, we will make the world a better place.

veeeky wei chia wu

veeeky's visual is based on the thinking of contemporary society, discussing internet/gender/information/channels/globalization-local content, using light coding and 3d software to create a high saturation utopia videos, and this is related to her occupation in the field of technology company.

http://veeeky.com

-Yenyi Lee

Yenyi Lee is a curator and writer based in Berlin, Taipei and Bangkok. Her curatorial research project, Project of Failure, had exhibited in National Taiwan Museum of Fine Art, Taipei Artist Village and Digital Art Centre Taipei.

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SUSTAINABLE

INTERNET OF FACES

- UPDATES AND BUG FIX





